

883

Piano - Harmonium

Kinothek
24

Battle and disturbance

1 1/2 Min.

(AGITATO)

G. Becce

Agitato

con 8va ad libitum

ff

ff

1

ff

con 8va ad libitum

Piano - Harmonium

First system of the score, featuring piano and harmonium parts. The piano part is in the upper staff, and the harmonium part is in the lower staff. The music is in a minor key and features complex chordal textures. A dynamic marking of *fff* is present in the final measure of the system.

Second system of the score, including parts for Trba. e Corni (Trumpets and Cornets) and Trbne (Trumpets). The piano part continues in the upper staff, and the Trba. e Corni part is in the middle staff. The Trbne part is in the lower staff. A dynamic marking of *ff* is present in the final measure of the system.

Third system of the score, including parts for Corni (Cornets) and Trbne (Trumpets). The piano part continues in the upper staff, and the Corni part is in the middle staff. The Trbne part is in the lower staff. A dynamic marking of *ff* is present in the final measure of the system.

Fourth system of the score, including parts for Bassi (Basses) and Trbne (Trumpets). The piano part continues in the upper staff, and the Bassi part is in the middle staff. The Trbne part is in the lower staff. A dynamic marking of *fff* is present in the final measure of the system.

Fifth system of the score, including parts for con sva ad lib. (con sordina ad libitum) and ff (fortissimo). The piano part continues in the upper staff, and the con sva ad lib. part is in the middle staff. The ff part is in the lower staff. A dynamic marking of *ff* is present in the final measure of the system.

Sixth system of the score, including parts for Piatti (Pianos) and fff (fortississimo). The piano part continues in the upper staff, and the Piatti part is in the middle staff. The fff part is in the lower staff. A dynamic marking of *fff* is present in the final measure of the system.

Kinothek
24

Battle and disturbance

146 Min.

(AGITATO)

G. Becce

Agitato

Violino I musical score, first system. It consists of four staves of music. The first two staves are for the Violino I part, and the last two are for Bassi. The music is in a key with two flats (B-flat and E-flat) and a 2/4 time signature. It features a driving, rhythmic melody with many accents and dynamic markings, including *ff* (fortissimo) and *p* (piano). The notation includes various note values, rests, and slurs.

1

Violino I musical score, second system. It consists of two staves of music. The top staff is for the Violino I part, and the bottom staff is for Bassi Trb. Fgt. (Bass Trombone First). The music continues with a similar driving, rhythmic character, featuring accents and dynamic markings like *ff*.

Violino I musical score, third system. It consists of two staves of music. The top staff is for the Violino I part, and the bottom staff is for Bassi Trb. Fgt. The music continues with a similar driving, rhythmic character, featuring accents and dynamic markings like *ff*.

Violino I musical score, fourth system. It consists of two staves of music. The top staff is for the Violino I part, and the bottom staff is for Bassi Trb. Fgt. The music continues with a similar driving, rhythmic character, featuring accents and dynamic markings like *ff*.

Violino I

Violino I musical notation, first system. It consists of two staves. The upper staff contains a melodic line with various ornaments and dynamics. The lower staff contains a supporting line with chords and dynamics. A *fff* dynamic marking is present at the end of the system.

Violino I musical notation, second system. It consists of two staves. The upper staff contains a melodic line with various ornaments and dynamics. The lower staff contains a supporting line with chords and dynamics. A *fff* dynamic marking is present at the beginning of the system. A box containing the number 2 is located at the start of the system.

Violino I musical notation, third system. It consists of two staves. The upper staff contains a melodic line with various ornaments and dynamics. The lower staff contains a supporting line with chords and dynamics. A *fff* dynamic marking is present at the beginning of the system.

Violino I musical notation, fourth system. It consists of two staves. The upper staff contains a melodic line with various ornaments and dynamics. The lower staff contains a supporting line with chords and dynamics. A *fff* dynamic marking is present at the beginning of the system. A *div.* marking is present above the upper staff.

Violino I musical notation, fifth system. It consists of two staves. The upper staff contains a melodic line with various ornaments and dynamics. The lower staff contains a supporting line with chords and dynamics. A *fff* dynamic marking is present at the beginning of the system. A box containing the number 3 is located at the start of the system.

Violino I musical notation, sixth system. It consists of two staves. The upper staff contains a melodic line with various ornaments and dynamics. The lower staff contains a supporting line with chords and dynamics. A *fff* dynamic marking is present at the end of the system.

Violino I musical notation, seventh system. It consists of two staves. The upper staff contains a melodic line with various ornaments and dynamics. The lower staff contains a supporting line with chords and dynamics. A *fff* dynamic marking is present at the beginning of the system.

Violino II

Kinothek
24

Battle and disturbance

(AGITATO)

G. Becce

Agitato

ff

ff

1

ff

fff

2 div.

div.

3

ff

ff

fff

Viola

Kinothek
24

Battle and disturbance

(AGITATO)

G. Becce

Agitato

The musical score is written for Viola in 3/4 time. It begins with a dynamic marking of *ff* and includes several instances of *fff* and *div.* (divisi). The score contains three first endings (marked with a box containing the number 1) and one second ending (marked with a box containing the number 2). The music is highly rhythmic and complex, with many accidentals and dynamic markings.

Violoncello

Kinothek
24

Battle and disturbance

(AGITATO)

G. Becce

Agitato

ff *ff* **1** *ff* *ff* **2** Corno *fff* **3** *ff* *fff* *ff*

Basso

Kinothek

24

Battle and disturbance

(AGITATO)

G. Becce

Agitato

ff

ff

ff

[1]

ff

fff

fff

ff

ff

fff

fff

fff

Flauto I

Kinothek
24

Battle and disturbance

(AGITATO)

G. Becce

Agitato

ff

ff

ff

ff

fff

fff

fff

fff

fff

fff

Oboe

Battle and disturbance

Kinothek
24

(AGITATO)

G. Becce

Agitato

The musical score is written for Oboe in 2/4 time, key of B-flat major. It is marked 'Agitato' and 'ff' (fortissimo) throughout. The score consists of ten staves of music. The first staff begins with a forte (ff) dynamic. The second staff has a fortissimo (ff) dynamic. The third staff includes first and second endings. The fourth staff has a fortissimo (ff) dynamic. The fifth staff has a fortissimo (ff) dynamic. The sixth staff has a fortissimo (fff) dynamic. The seventh staff has a fortissimo (fff) dynamic. The eighth staff has a fortissimo (ff) dynamic. The ninth staff has a fortissimo (ff) dynamic. The tenth staff has fortissimo (ff) and fortissimo (fff) dynamics.

Clarinetto I in Mi b (Es)

Kinothek
24

Battle and disturbance

(AGITATO)

G. Becce

Agitato

ff

ff

ff

1

ff

fff

fff

1 3

ff

ff

fff

Fagotto (Bassoon)

Kinothek
24

Battle and disturbance

Agitato

(AGITATO)

G. Becce

ff *ff* *ff* *ff* *ff* *fff* *fff* *fff* *ff* *fff*

Corno I in Fa (F)

Kinothek
24

Battle and disturbance

(AGITATO)

G. Becce

Agitato

The musical score is written for Corno I in Fa (F) and is titled "Battle and disturbance" by G. Becce. The tempo is marked "Agitato". The score consists of nine staves of music. The key signature has two flats (Bb and Eb). The time signature is 2/4. The dynamics range from *ff* (fortissimo) to *fff* (fortississimo). There are first, second, and third endings marked with boxed numbers 1, 2, and 3. The score includes various musical notations such as accents, slurs, and dynamic markings.

Corno II in Fa (F)

Kinothek
24

Battle and disturbance

(AGITATO)

G. Becce

Agitato

The musical score is written for Corno II in Fa (F) and is titled "Battle and disturbance" by G. Becce. The tempo is marked "Agitato". The score consists of ten staves of music. The key signature has two flats (B-flat and E-flat). The time signature is 2/4. The dynamics range from *ff* (fortissimo) to *fff* (fortississimo). There are several accents and slurs throughout the piece. There are first and second endings marked with boxes and numbers 1 and 2. The first ending appears on the third staff, and the second ending appears on the fifth staff. The score ends with a final *fff* dynamic marking.

Tromba I in Si b (B)

Kinothek
24

Battle and disturbance

(AGITATO)

G. Becce

Agitato

ff

ff

1 2

3

ff

1

2

fff

1

1 3

fff

ff

fff

Tromba II in Si b (B)

Kinothek
24

Battle and disturbance

(AGITATO)

G. Becce

Agitato

ff

ff

ff

ff

fff

fff

fff

fff

fff

fff

Trombone III

Kinothek
24

Battle and disturbance

(AGITATO)

G. Becce

Agitato

ff ff

ff

1

Fag.

fff

2

f

3

1

ff f

ff

Batteria

Kinothek
24

Battle and disturbance

(AGITATO)

Timpani in Do e Sol

Agitato

G. Becce

Timpani

ff f ff

Piatti 1 Tamb. piccolo 1

Piatti 1 1 1 Tamb. piccolo 2

f Gr. Cassa f pp

Piatti 1 Gr. Cassa Piatti 1

Gr. Cassa pp f Gr. Cassa

1 Tamb. piccolo

ff p

2 Piatti 3 Piatti 3 Tamb. piccolo

ff p

3 Piatti 3 Piatti 1 1

ff Gr. Cassa f Gr. Cassa

Piatti 1 Timpani

ff